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er Mario World and Mario Kart, and Game Boy / Gameboy Color titles, like The Legend of Zelda: Link's Awakening DX and The Sims 4.

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Call of Duty: Warzone uses the most data, with about 0.16 GB per hour. Call of Duty: Black Ops 4 uses half the amount of data, coming in at about 0.08 GB per hour. Call of Duty: World War II uses the least data, with just 0.04 GB per hour.

[data-ved="2ahUKEwie8vLrscyDAXUhEEQIHdDBB-QQFnoECAEQBg" href="{href}">](#)

[Travel data calculator - aloSIM](#) : [travel-data-calculator](#)

[data-ved="2ahUKEwie8vLrscyDAXUhEEQIHdDBB-QQzmd6BAgBEAc" href="{href}">](#) 0 0 bet365

[How much data do popular games use?](#)

Title	Data Per Hour
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Call of Duty: Warzone (COD) data usage	160MB
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Call of Duty: Modern Warfare 2 (2024) data usage	80MB
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Battlefield V data usage	100MB
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Battlefield	
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